

**Vidya Vikas Mandal's**  
**Shree Damodar College of Commerce & Economics, Margao-Goa**  
**TY BCA Semester-VI, Semester End Examination June 2022**  
**Multimedia Technology (CAC-120)**

**Duration: 2 Hours****Marks: 60**

*Instructions: 1) Figures to the right indicate Full Marks.*  
*2) All Questions are compulsory.*

**Q.1. A) State whether TRUE /FALSE :****(5X 1 = 05)**

- a) Cartoons are animated characters in video media.
- b) Audacity is an example of Sound Editing Software.
- c) Higher the Sampling rate, Lower the quality.
- d) Linear Media can be controlled by the user.
- e) Image Size does not depend on the number of Colour Variations in it.

**Q.1. (B) Match the Following and Rewrite the Matched Pairs****(5X 1 = 05)**

1. Recommended for Web use	A. TIFF
2. Unprocessed Images	B. JPG
3. Limited Colors	C. GIF
4. Photographic Images	D. PNG
5. Huge File Size	E. RAW

**Q.2 Answer the following:**

- (a) Show the impact of Resolution in Graphic media. **(02)**
- (b) Explain how Audio Media helps in the success of an advertisement. **(03)**
- (c) Analyze the role of various Multimedia Design Principles. **(05)**

**Q.3 Answer the following:**

- (a) Give examples of Image editing Software with the file extension. **(02)**
- (b) Explain one advantage of JPEG (Joint Photographers Experts Group) Image File format. **(03)**
- (c) Compare Raster graphics and Vector Graphics.(Mention 2 points) **(05)**

**Q.4 Answer the following:**

- (a) Show a sound wave and label the amplitude part of it. (02)**
- (b) Discuss the benefit of lossless compression in Graphic Media. (03)**
- (c) Specify three advantages of Vector Graphics. (05)**

**Q.5 Answer the following:**

- (a) Give example of where you come across Echo sound effect. (02)**
- (b) Explain two benefits of Audio Streaming. (03)**
- (c) Calculate the Size for a 20 seconds audio at a sampling rate of 11000 Hz at 8-bit resolution for a mono channel. (05)**

**Q.6. Answer the following:**

- (a) Expand the abbreviation MP4 in Video Media. (02)**
- (b) Differentiate between an animation and a video. (03)**
- (c) Illustrate the Steps of Video Production. (05)**

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